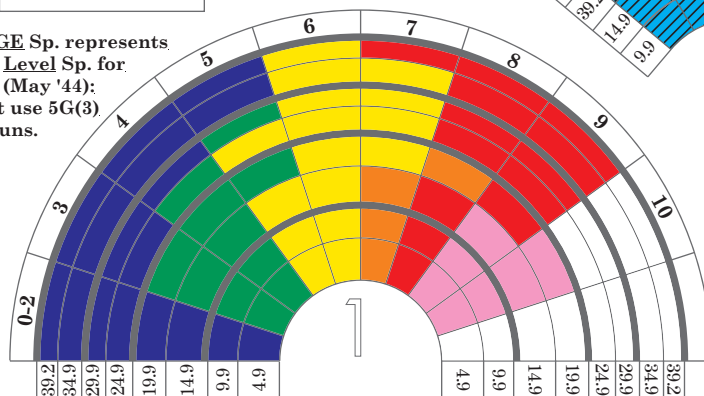


Me-109G-6/G-14 (standard version, 1.42 ata, or MW-50 opt.)

Messerschmitt Me-109G-6 "Gustav". Day Fighter.
P.V.: 18. Engine Type: I. Producer: Third Reich.
G-6 introduced in Feb. '43. 1.42 ata Fall '43 or early '44.
Approximately 13,000 G-6s built. (G-14 3610)
Note: (x) Maneuver Requirement values apply to Bank/H-Roll/V. Dive/H-Loop only.

Stall Speed	
Maneuver Sp.	
Level Speed	
Dive Speed	

ORANGE Sp. represents MW-50 Level Sp. for G-6/R2 (May '44): Cannot use 5G(3) wing guns.



Speed Increments

Note: ORANGE Sp. Points are an extension of Max. Level Sp., but Maneuverability Requirements remain as if in Dive Sp..

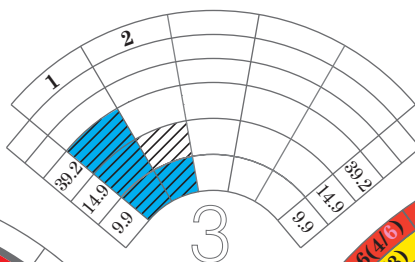
Optional: May be trimmed tail-heavy to allow faster nose-up response: If -1/-1 to Dive Acceler./Max. Dive (V. Dive will still use Data Card Max. Dive unchanged), then -1 to Dive Sp. Turn/H-Loop. Must be written as U prior to Current Game-Turn, and can only be cancelled as Z on the Resulting Game-Turn.
(Therefore Dive Acceler./Max. Dive reductions are effective at all speeds, even as the positive effect is limited to Dive Sp. only.)

Note: If one 5G(3) wing gun is destroyed, firing the other beyond a range of 1 hex makes the Total Gun Factor value equal to the number of available guns. (ie; 4 guns = 4 Gun Factors.)

Silhouette Modifier

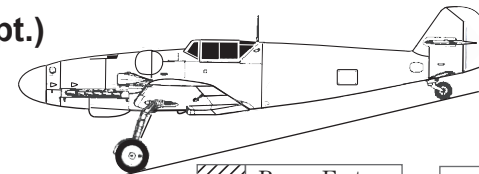
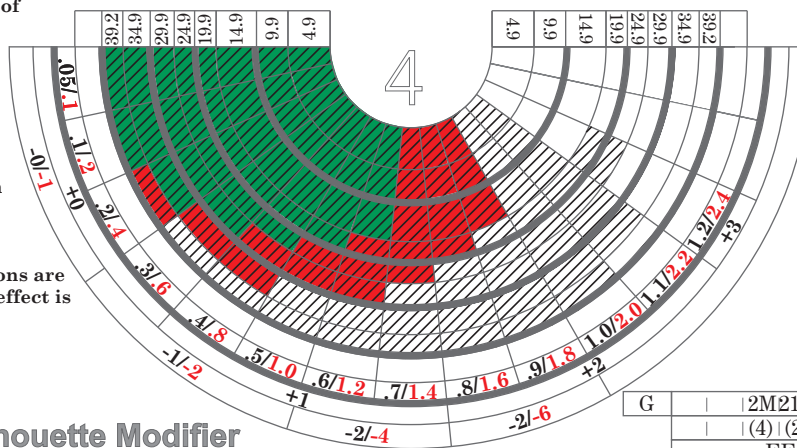
Silhouette +1

Speed Change



Note: Maneuver Sp. Bank/H-Roll to left: -1 (If no 5G(3) wing guns), Level/Dive Sp. to left: +1.

Altitude Change



Power Factors	
Brake Factors	

H-Roll: No PINK Dive Sp. (Slip/T. (Turn +1, Turn -1) "full" (rule # 29) H-Roll allowed.

Half Loop*	-4
L,R/LB V. Dive	1hx
Bank/H-Roll*	+0

*Turn +1: Applies to Level/Dive Sp. LEFT Turn.

*Turn -1: Applies to Maneuver Sp. LEFT Turn.

Maneuverability Requirements

Dive Acceler.	
Climb Deceler.	
Max. Dive	
Dive Sp. Climb	
Max. Climb	

Note: 21G(2) and 5G(3) guns may fire in or 1 hex after a Slip, but are destroyed if they do.

Target Characteristics

W	5	Cn	4	Mg	6
F	6	L	4	G:	3
C	3	C	-		
E	2	E	-	E	-
G		2M	5C	2M	
		(4)	(4)	(4)	
		FF	FF		

Variants

G		2M	21G	2M	
		(4)	(2)	(4)	
		FF	FF		

From Spring '44 in a sizeable minority of aircrafts. G: 2.

G	5G	2M	5C	2M	5G
	(3)	(4)	(4)	(4)	(3)
	FF	FF	FF	FF	FF

+1 to Level Sp. Bank/H-Roll. Void -1 to Maneuver Sp. LEFT Turn.